

Sampling & Quantization

$$f(x, y) = \text{Image}$$

Sampling : the process of digitizing the spatial coordinates (x, y)

Quantization : the process of digitizing the amplitude (or intensity level) values.

$$0 \ 1 \ 2 \ 3 \ 4 \dots 255$$

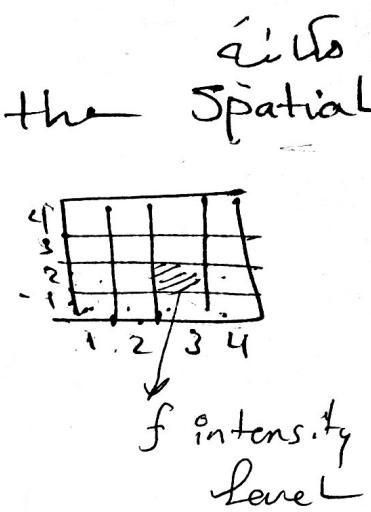
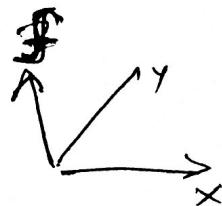


Image Representation

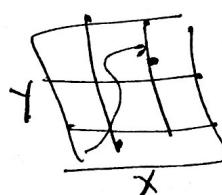
→ Surface (3-D image)

image where two dimension represent spatial coordinates (x, y) and the third dimension is the intensity level.



→ Image for human

2-D image



Used by human
to see objects.

→ Array images

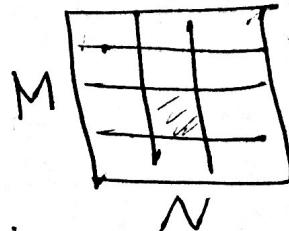
the image is represented as

(used in algorithms)
matrix of f values

Q2

k -bit image

k bits \Rightarrow 2^k pixels



$L = 2^k$: no. of intensity levels.
e.g. 8-bit \Rightarrow 256 Level

$$\text{Dynamic Range} = \frac{\text{Max Intensity Level}}{\text{Min Intensity Level}}$$

$$\text{Contrast} = \frac{\text{Max intensity level}}{\text{Min intensity level}}$$

max intensity is controlled by saturation

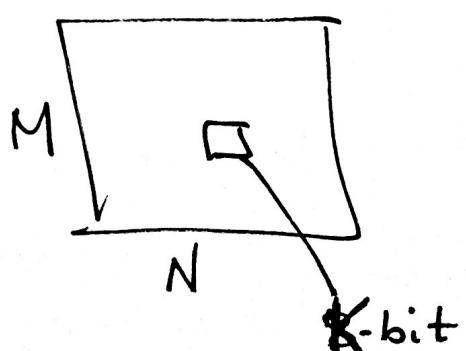
min intensity level is controlled by noise

Image Storage

$$b = M \times N \times k$$

Storage of image by bits

no. of bits for each pixel

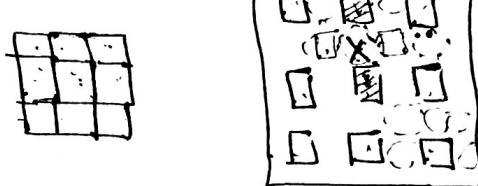


spatial resolution: no. of pixels per unit distance.
(DPI) [3]

intensity resolution: no. of bits used to quantize intensity.
no. intensity = 2^k

Interpolation: is the process of using known data to estimate values of unknown location.

Resizing images



Types of interpolation:

(1) nearest neighbor interpolation

it assigns to each new location the intensity of its nearest neighbor in the original image.

produce bad results (Pixelated images)

(2) bilinear :

use the 4 nearest neighbors to estimate the intensity at a given location

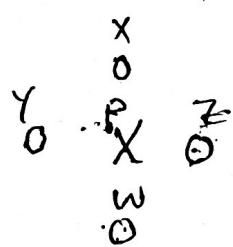
give better results

(3) bicubic which involves the 16 nearest neighbor of a point.

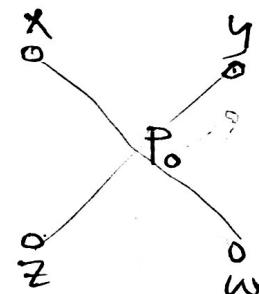
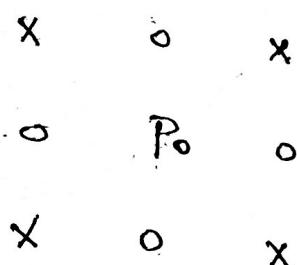
Best results

neighborhood & adjacency

4



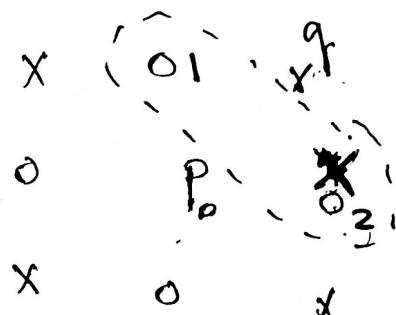
$$\text{الرائع} = N_4(P) = \{x, y, z, w\}$$



$$\text{الجوار الغير} N_D(P) = \{x, y, z, w\}$$

Diagonal
قطدر

$$\text{الجوار المائي} N_8(P) = N_4(P) \cup N_D(P)$$



$$V = \{5, 6, 10\}$$

↓
List of intensity

$$N_m(P) \Rightarrow N_4(P) \Rightarrow x \in N_m(P)$$

or

$$\Rightarrow N_D(P) \text{ iff } N_4(P) \cap N_4(Q) = \emptyset$$

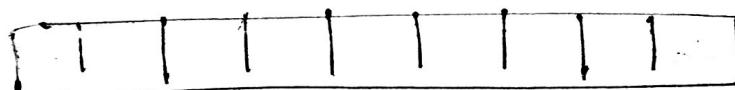
Sensors to Capture Images

[1] Single Sensor



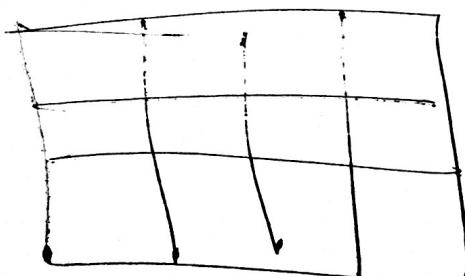
both x & y dimension
are controlled by
Mechanical movement.

[2] Sensor Strip



one dimension is controlled
by mechanical movement
the other direction is
controlled by the no. of
sensors on the strip.

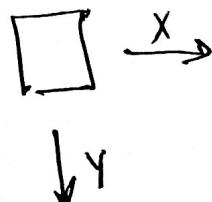
[3] Sensor Array



→ no mechanical
Movement

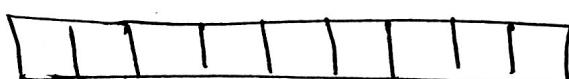
Image Acquisition

1 Single Sensor



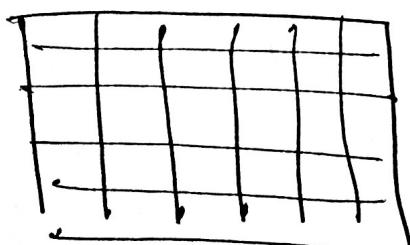
both x & y dimension
is controlled by mechanical
movement.

2 Sensor Strip



- one dimension is controlled by the number of sensors
- and the other dimension is controlled by mechanical movement -

3 Array Sensor



- No mechanical Movement
- two dimensions of image are controlled by number of pixels in the 2-D array.